



SEAN NEWTON

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FORMAL EDUCATION

University of Southern California, School of Cinematic Arts

May 2012

B.A. in Animation and Digital Arts with minor in Entrepreneurship
Dean's List – Academic Honors

WORK EXPERIENCE

Realtime Production Artist

November 2015 – June 2016

Reality Check Systems – Burbank, CA

- Using Vizrt Artist software, I helped create hundreds of animated real-time graphics for our television network clients, some of which included *CBS Sports*, *MLB Network*, *KGO-ABC7 News*, and *NFL Network*.
- Helped manage projects using programs such as FileMaker Pro, Atlassian JIRA, and Office 365.
- Updated production calendars, met with show Producers, recorded time spent on projects, and made notes on each of the Viz scenes being worked on by our individual artists.

Junior Viz Artist (Binding Contract)

February 2015 – September 2015

NFL Network – Culver City, CA

- Created an entirely new graphics package for one of their highlight programs, *NFL Replay*.
- Designed, animated, and scripted scenes in Vizrt Artist software. Tested and built templates in Viz Trio.
- Produced individual graphics and Viz Virtual set scenes for their web-based program, *NFL Now*.
- Assisted various show Producers, production departments, and control rooms with troubleshooting.
- Helped manage project calendars using FileMaker Pro.

Production Assistant

May 2013 – September 2014

Unified Pictures – Northridge, CA

- Managed the company's 3D printer and produced several character models from the film. Hand-painted, airbrushed, and prepared models after they were printed.
- Produced animated concept art slideshows using Photoshop and After Effects. Responsible for extra digital illustration, motion graphics, and animation effects.
- Developed continuity scripts and prepared informational packets for the film's investors.
- Office duties included: organizing storyboard panels onto presentation boards, answering phones, photocopying documents, assembling furniture, delivering mail, picking up food orders, going on runs, greeting guests, purchasing office supplies, stocking supply closets, keeping track of inventory, cleaning the general workspace, and performing a variety of administrative support duties.

Graphic Artist/Mechanical Engineer

November 2012 – May 2013

Class D Audio – Orange, CA

- Constructed audio amplifier modules. Soldered wires and connected them to circuit boards, transformers, and other pieces within the module.
 - Created online promotional videos that showcased the amplifiers and their specifications. Also created an animated 3D logo intro for these videos, which were then posted on the company's website.
 - Maintenance duties included: organizing the equipment shelves, keeping track of parts inventory, greeting guests, and cleaning the general workspace.
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“Journeyman” – Animated Senior Thesis Film**Spring 2011 – Spring 2012**

- Directed and organized a group of artists to specialize in certain areas of production.
- In charge of all 3D modeling, texturing, lighting, rendering, and animation using Autodesk Maya. Used Adobe After Effects for editing/compositing and performed additional modeling using ZBrush.
- Collaborated with a composer and a live orchestra to score the film.
- Kept track of production schedules and timelines using Microsoft Excel.

Transportation Driver**September 2009 – March 2012***USC Campus Cruiser – Los Angeles, CA*

- Using university vehicles, I transported students to on and off-campus locations during the evening hours.
- Safely dropped off all riders at their destinations.
- Maintained a clean driving record over a 2 ½ year period.

Animation/Graphics Intern**Spring 2011 – Fall 2011***Acme Filmworks – Hollywood, CA*

- Edited and created graphics for recorded interviews shot at FMX 2011 and Siggraph 2011.
- Utilized Avid to digitize videos and “dust-busted” director student films using Adobe After Effects.

Animation Intern**Fall 2010 – Spring 2011***The Masses – Los Angeles, CA*

- Assisted with transcoding, editing, and graphics integration on various projects.
- Used Flash and After Effects to produce animated title sequences for live-action music videos.
- Organized a company screening at the Downtown Independent Theater in Los Angeles in December 2010.

Warehouse Assistant**Summer 2010***Home Consignment Center – Yorba Linda, CA*

- Assembled together furniture, organized display items, cleaned the warehouse floor, and helped customers with their orders.
- Primarily responsible for transporting the heavier pieces from the delivery area to the showroom floor. Also helped deliver furniture to customer’s cars.

Security Officer**Summer 2009***Southwest Patrol – Diamond Bar, CA*

- Worked swing shift as a security booth guard for a gated community in Newport Beach, CA
- Would call residents to verify incoming guests and would keep track of all arriving vehicles.

SOFTWARE SKILLS

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| • VizRT Applications | • Adobe Photoshop | • Cinema 4D | • Microsoft Office |
| • Autodesk Maya | • Adobe Premiere | • VBScript | • Atlassian JIRA |
| • Adobe After Effects | • Adobe Illustrator | • Final Cut Pro | • FileMaker Pro |